Tonight's Topic

Agile Casual: What Could Go Wrong?
Jim Turner and Panel from Technical Skills Share Group, TSSG

Abstract

Do you find that despite Agile's supposed low overhead, still too much attention is devoted religious-like to all the gimmicks and ceremonies of doing and being Agile.

Does excess Agile overhead contribute to your frustration actually delivering on Agile's promised better and faster products? Have you attempted to streamline the process without success? Do customers find that failing fast is still failing to deliver their needed value when they need it? Do your Agile project teams seem oblivious and just keep repeating the same old mantras?

To get ideas what to do instead, listen and participate with a panel from TSSG discussing these and other factors to make Agile more or less agile. The discussion will cover both failing approaches and alleviations, and audience input is specifically solicited.

The Panelists

Agile Casual: What Could Go Wrong?

Technical Skills Share Group, TSSG, is technical professionals in transition helping each other by sharing the skills they have, and learning new ones. This is not a class. At TSSG, we learn all aspects of software development by doing. This all volunteer group collaborates on real projects. https://www.meetup.com/Technical-Skills-Share-Group/

Jim Turner

Leads the Web Applications Team of TSSG. An ASQ CSQE and recently Scrum Master Certified, he has been part of "wanna-be Agile" teams at Harvard Medical School and successfully Agile-principled but not Scrum-structured Perpetuating Technologies.

Ralph Navarro

Leads the DevOps Team and also a test automation workshop focusing on Geb and Spock in particular, which is taking the Web Team's current project as its test subject. Ralph has coached a successful transition from Waterfall to Agile in a sizable corporation, and plays the same role in TSSG.

Mark Pralat

Leads the Mobile Applications Team which has experimented with Scrum and recently decided to attempt a conversion to a flow process using Kanban.

Starting Points for Discussion

Agile Casual: What Could Go Wrong?

Inadequate Team Preparation

Volatility vs. Team Continuity

"Stories" that are Not Stories

Inadequate Tools

Hidden Tool Overhead

Independence of Development

Insufficient Continuous Integration