

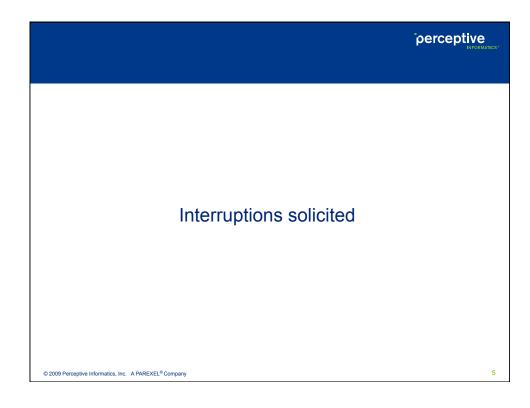
### Introductions

- Me
- You
- Raise your hand if...
  - You have little idea about Agile or scrum
  - You are working in Agile environment
  - You are a non-tester

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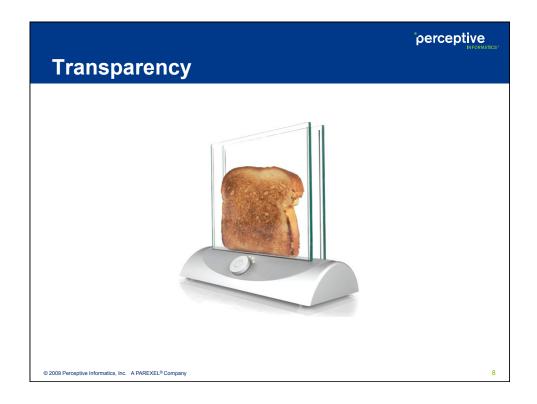
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### Agenda - why - how - where





### **Shorter release cycles**

- Reduce inventory
- Feedback
- Quality
- Reduce total time ?



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### **Inspect and Adapt**

- Retrospectives
- Customer feedback





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DAPT, MIGRATE

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### **Dev-Test Silos**

- Who do you eat lunch with ?
- Two teams working as one team or one team ?
- Team interactions or individual interactions ?



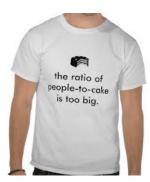
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### **Dev-Test ratio**

What is a healthy ratio ?



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### **Exclusive ownership**

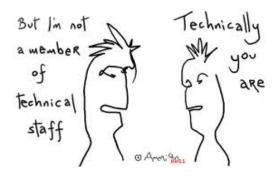
- Who own the assets?
- Do developers test ?
- Do Testers change code ?



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### "Technical" test staff



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### Long endgame QA phase

- Lack of automation
- Lack of domain knowledge
- Cemented dev-qa silos
- QA documentation



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### How?



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### **Top to bottom**

- Management initiated
- Team initiated



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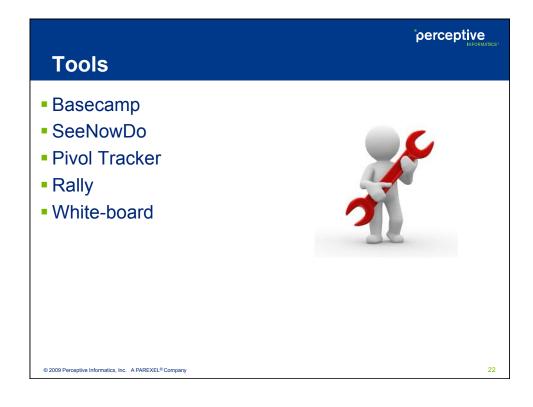


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# Experimental Processes Product Processes 2009 Perceptive Informatics, Inc. A PAREXEL® Company



### **Extreme Programming**

- Unit Testing
- Pair programming
- TDD
- BDD
- Continuous Delivery
- Code reviews



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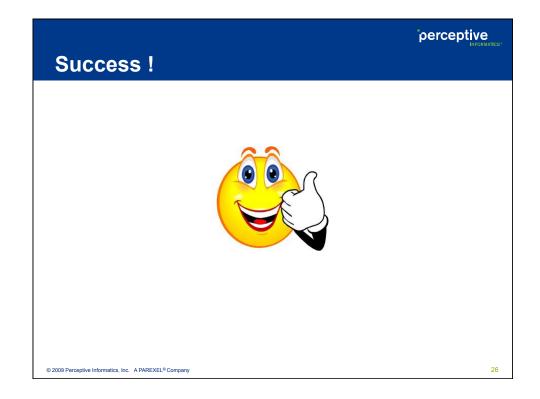
### Culture

Process or culture ?



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# Dev-QA ratio

# Shorter QA phase LET'S SHORK 2009 Perceptive Informatics. Inc. A PAREXEL® Company

### Self reliant teams SELF RELIANCE Give a mean a fish and you food Nim for a day. Feed the rran to a glant, fish and he'll stop bugging you.

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### Automation AUTOMATE AUTO

### Joint ownership

- Quality is everyone's responsibility
- Joint exploratory testing
- Pairing



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### **Better collaboration**

- Developers <- Domain knowledge</li>
- Testers <- Technical help</li>



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### crossover



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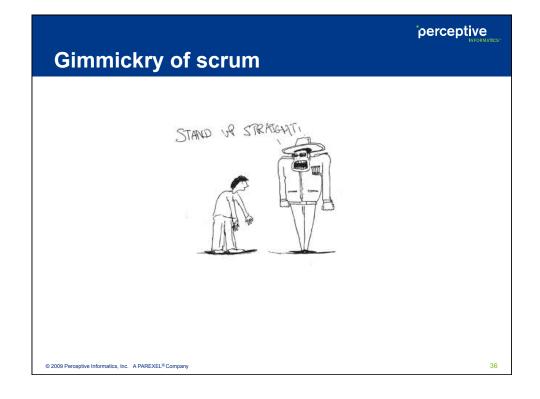
### Limited success!

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### Documentation burden | Love | TPS | reports | Color | Perceptive Informatics, Inc. A PAREXEL® Company | 37

### Too many meetings?



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### **Lessons learned**



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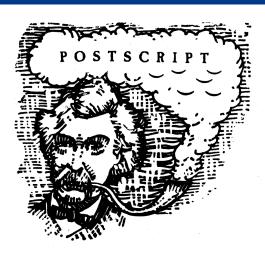
### **Lessons learned**

- Don't follow scrum by book
- Don't over sell it
- Be wary of vendors but do seek help

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### Factors

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- The domain
- The customers
- Technology
- Nature of the application
- Your market
- Who initiated the transition
- Human factor

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### **Closing thoughts**

- Quite a ride
- Next job : Agile again
- Startup vs. Not-so-startup
- Developers ?

### Contact

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